

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Physical Development Skipping, hopping,	Gymnastics Moving into a	Games Throwing and catching	Gymnastics Developing movement -	Athletics Jumping Running	Games Ball skills
	posing – musical statues	space Making shapes	Dance Direction of travel	balancing	Throwing Sports Day	Team Games
	Large muscle movements	with my body		Dance Dancing with a	Dance	Relay races
Dance	Dance What do you know	Crawling, walking and running across planks Dance		Partner	Basic Actions Motor Skills	Dance Walk jump balance and spin
		Styles/themes of dance				
Reception	Physical Development Moving in different ways around obstacles	Gymnastics Moving into a space Balances Dance	Games Throwing and catching Dance Direction of travel	Gymnastics Using small equipment Jumping off of the horse	Athletics Jumping Running Throwing Sports Day	Games Big ball and small ball activities Team Games
	Dance What do you know about Dance	Styles/themes of dance		Dance Dancing with a Partner	Dance Basic Actions	Dance Walk jump balance and spin



		Jumping		Sliding on the bents		
						Relay races
Year 1	Games Use the terms opponent and team-mate Use rolling, hitting, running, jumping catching and kicking skills in combination Develop tactics; Lead others when appropriate. Dance Demonstrate different styles of dance	Outdoor Adventurous Activities/Multi Skills Select appropriate equipment for outdoor and adventurous activity. Identify possible risks and ways to manage them, asking for and listening to advice. Can you lead a team role and gain the commitment and respect of a team?	Copy and remember actions; Move with some control and awareness of space; Link two or more actions to make a sequence; Show contrast (such as small, tall, straight curved, wide, narrow); Travel by rolling forwards, backwards and sideways. Dance Direction of travel	Outdoor Adventurous Activities / Multi Skills Select appropriate equipment for outdoor and adventurous activity; Identify possible risks and ways to manage them, asking for and listening to advice; Can you lead a team role and gain the commitment and respect of a team?; Use the terms opponent and	Games Use the terms opponent and team-mate; Use rolling, hitting, running, jumping catching and kicking skills in combination; Develop tactics; Lead others when appropriate. Dance	Activities are combined with games in Year 1 and 2. Dance Shape and create fluent sequence



		Use the terms opponent and team-mate. Dance Style/ theme of dance and choreograph		team-mate appropriately. Dance Improvise with a partner	Basic actions. Dynamics and space	
Year 2	Use the terms opponent and team-mate; Use rolling, hitting, running, jumping catching and kicking skills in combination; Develop tactics; Lead others when appropriate.	Outdoor Adventurous Activities/Multi Skills Select appropriate equipment for outdoor and adventurous activity. Identify possible risks and ways to manage them, asking for and listening to advice.	Copy and remember actions; Move with some control and awareness of space; Link two or more actions to make a sequence; Show contrast (such as small, tall, straight curved, wide, narrow);	Outdoor Adventurous Activities/Multi Skills Select appropriate equipment for outdoor and adventurous activity; Identify possible risks and ways to manage them, asking for and listening to advice;	Games Use the terms opponent and team-mate; Use rolling, hitting, running, jumping catching and kicking skills in combination; Develop tactics; Lead	Athletics Activities are combined with games in Year 1 and 2. Dance Shape and create fluent sequence



	Demonstrate different styles and musicality	Can you lead a team role and gain the commitment and respect of a team? Use the terms opponent and team-mate Dance Style/ theme of dance and choreograph.	Travel by rolling forwards, backwards and sideways. Dance Direction of travel	Can you lead a team role and gain the commitment and respect of a team?; Use the terms opponent and team-mate appropriately Dance Improvise and vary dynamics with partner.	others when appropriate. Dance Basic actions small group work	
Year 3	Tag Rugby / Netball Throw and catch with control and accuracy; Choose appropriate tactics to cause	Arrive properly equipped for outdoor and adventures activity; Understanding the need to	Gymnastics Plan, perform and repeat sequences; Move in a clear, fluent and expressive manner;	Rounders / Football Throw and catch with control and accuracy; Choose appropriate tactics	Cricket / Tennis Throw and catch with control and accuracy; Choose appropriate	Athletics Sprint over a short distancers up to 60 meters; Run over a longer distance, conserving



problems for the opposition;

Follow the rules of the game and play fairly;

Maintain possession of ball;

Pass to team mates at appropriate times;

Lead others and act as a respectful team member.

Dance

Explain and show styles of dance

show accomplishment in manging risks;

Show an ability to both lead and form part of a team;

Support others and seek support if required when the situation dictates:

Show resilience when plans do not work and initiative to try new ways of working;

Use a map, compasses and digital devices; Refine movements into sequences;

Create dances and movements that convey a definite idea;

Change speed and levels within a performance;

Develop physical strength and suppleness by practising moves and stretching.

Dance

Direction of travel

to cause problems for the opposition;

Follow the rules of the game and play fairly;

Maintain possession of ball;

Pass to team mates at appropriate times;

Lead others and act as a respectful team member.

Dance

Improvise and vary dynamics with partner

tactics to cause problems for the opposition;

Follow the rules of the game and play fairly;

Pass to team mates at appropriate times:

Lead others and act as a respectful team member.

Dance

Basic actions small group work

energy in order to sustain performance;

Use a range of throwing techniques (such as under arm, over arm);

Throw with accuracy to hit a target or cover distance;

Jump in a number of ways, using a run up where appropriate;

Complete with others and aim to improve personal best performances



	Τ	I and allege and		T		D
		Lead others and				Dance
		act as a respectful				
		team				Using dance
		member;				space to its
		I can strike a ball				maxim potential
		with control;				
		I can begin to				
		follow rules				
		fairly;				
		laniy,				
		I can dribble the				
		ball with control.				
		_				
		Dance				
		Style/ theme of				
		dance and				
		choreograph				
Year 4	Tog Dugby /	Hookoy / OAA	Cympotics/Swimming	Rounders /	Cricket /	Athletics
real 4	Tag Rugby /	Hockey / OAA	Gymnastics/Swimming			Atmetics
	Netball	A	Diam manfana and	Footbal/Swimming	Tennis	0
		Arrive properly	Plan, perform and			Sprint over a
	Throw and catch	equipped for	repeat sequences;	Throw and catch	Throw and	short distancers
	with control and	outdoor and		with control and	catch with	up to 60 meters;
	accuracy	adventures		accuracy;	control and	
		activity;			accuracy;	Run over a
						longer distance,



Choose appropriate tactics to cause problems for the opposition;

Follow the rules of the game and play fairly;

Maintain possession of ball; (with, e.g feet, a hockey stick or hands);

Pass to team mates at appropriate times;

Lead others and act as a respectful team member.

Dance

Understanding the need to show accomplishment in manging risks; Show an ability to both lead and form part of a team;

Show resilience when plans do not work and initiative to try new ways of working;

Lead others and act as a respectful team member.

I can shoot at a target or a specific area.

Dance

Move in a clear, fluent and expressive manner;

create dances and movements that convey a definite idea;

Develop physical strength and suppleness by practising moves and stretching.

Dance

Direction changes, travel steps and levels

Swimming

Pupil will be working towards:

Swim between 25 and 50 meters unaided;

Choose appropriate tactics to cause problems for the opposition;

Follow the rules of the game and play fairly;

Maintain possession of ball;

Pass to team mates at appropriate times;

Lead others and act as a respectful team member.

Dance

Create a sequence in partners

Swimming – continue from Spring One

Choose appropriate tactics to cause problems for the opposition;

Follow the rules of the game and play fairly;

Pass to team mates at appropriate times;

Lead others and act as a respectful team member;

Throw and catch with control and accuracy;
Choose

appropriate

•

conserving
energy in order
to sustain
performance;
Use a range of
throwing
techniques (such
as under arm,
over arm);

Throw with accuracy to hit a target or cover distance;

Jump in a number of ways, using a run up where appropriate;

Complete with others and aim to improve personal best performances



	Dance to a story showing different styles	Style/ theme of dance and choreograph	Use than one stroke and coordinate breathing as appropriate for the stroke being used; Swim at the surface and below the water.		tactics to cause problems for the opposition. Dance Start, middle, end group work	Dance Using dance space to its maxim potential
Year 5	Tag Rugby / Netball/Swimming Choose and combine techniques in games situations (running, throwing, catching, passing, jumping and kicking etc); Work alone, or with teammates in order to gain points or possession;	Hockey / OAA/ Swimming Select appropriate equipment for outdoor and adventurous activity; Identify possible risks and ways to manage them, asking for and listening to advice; Embrace both leadership and	Create complex and well-executed sequences that include a full range of movements including: travelling, balances, swinging, springing, flight, vaults, Inversions, rotations, bending, stretching and twisting, gestures, linking skills; Hold shapes that are strong, fluent and expressive;	Rounders / Football Choose and combine techniques in games situations (running, throwing, catching, passing, jumping and kicking etc); Work alone, or with teammates in order to gain points or possession;	Cricket / Tennis Choose and combine techniques in games situations (running, throwing, catching, passing, jumping and kicking etc); Work alone, or with teammates in	Athletics Combine sprinting with low hurdles over 60 metres; Choose the best place for running over a variety of distances; Throw accurately and refine performance by analysing



Strike a bowled	team roles and	Include in a sequence	Strike a bowled or	order to gain	technique and
or volleyed ball	gain the	set pieces, choosing the	volleyed ball with	•	body shape;
with accuracy; Use forehand and backhand when playing racket games; Field, defend and attach tactically by anticipating the direction of	commitment and respect of a team; Empathise with others and offer support without being asked. Seek support from the team	most appropriate linking elements. Dance Direction changes, travel steps and levels	use forehand and backhand when playing racket games; Lead others when called upon and act as a good role	points or possession; Strike a bowled or volleyed ball with accuracy; Use forehand and backhand when playing racket games;	Show control in take-off and landings when jumping; Compete with others and keep track of personal best performances,
play.	and the experts		model within a	Lead others	setting
Dance	if in any doubt.		team.	when called	Dance
What style of dance is this? How do you know?	I can defend within a game environment and		Dance Create a sequence in partners	upon and act as a good role model within a team.	Demonstrate change of pace and fluency
Swimming	know when to defend.			Dance	
Pupil will be working towards:	Dance			Start, middle, end group work	
Swim between 25 and 50 meters unaided;	Style/ theme of dance and choreograph				



	Use than one stroke and coordinate breathing as appropriate for the stroke being used; Swim at the surface and below the water.	Swimming continue from Autumn One				
Year 6	Tag Rugby / Netball Choose and combine techniques in games situations (running, throwing, catching, passing, jumping, etc); Work alone, or with teammates in order to gain points or possession;	Hockey / OAA Quickly assess changing conditions and adapt plans to ensure safety comes first; I can combine techniques in a game situation (throw, catch, run, jump, pass, kick etc);	Gymnastics Create complex and well-executed sequences that include a full range of movements including: travelling, balances, swinging, springing, flight, vaults, Inversions, rotations, bending, stretching and twisting, gestures, linking skills;	Rounders / Football Use forehand and backhand when playing racket games; Field, defend and attach tactically by anticipating the direction of play; Choose the most appropriate tactics for a game;	Cricket / Tennis / Swimming Use forehand and backhand when playing racket games; Field, defend and attach tactically by anticipating the direction of play;	Athletics / Swimming Combine sprinting with low hurdles over 60 metres; Choose the best place for running over a variety of distances; Throw accurately and



Field, defend and
attach tactically by
anticipating the
direction of play;

Choose the most appropriate tactics for a game;

Uphold the spirit of fair play and respect in all competitive situations;

Lead others when called upon and act as a good role model within a team.

Dance

What style of dance is this?
How do you know?

I can work alone and in a team to gain points or possession;

I can strike a bowled or volleyed ball with accuracy;

I can choose the correct time to attack, defend or field by anticipating the situation:

I can use the most appropriate tactics for a game;

I can play fairly and follow the rules, showing an increased knowledge of sportsmanship. Compose creative and imaginative dance sequences;

Perform and create complex sequences.;

Express an idea in original and imaginative ways;

Perform complex moves that combine strength and stamina gained through gymnastics activities (such as cartwheels or handstands).

Dance

Direction changes, travel steps and levels

Uphold the spirit of fair play and respect in all competitive situations;

Lead others when called upon and act as a good role model within a team.

Dance

Create and evaluate a sequence

Choose the most appropriate tactics for a game;

Uphold the spirit of fair play and respect in all competitive situations:

Lead others when called upon and act as a good role model within a team.

Dance

Characters in small group/basic actions.

Swimming

refine performance by analysing technique and body shape;

Show control in take-off and landings when jumping;

Compete with others and keep track of personal best performances, setting targets for improvement.

Dance

Demonstrate change of pace and fluency



Style/ theme of dance and choreograph		Pupil will be working towards: Swim between 25 and 50 meters unaided; Use than one stroke and coordinate breathing as appropriate for the stroke being used; Swim at the surface and below the water	Swimming – continue from Summer One
		surface and below the water.	